WAC 315-10-024 Methods of selecting winning tickets. (1) Methods for selecting winning tickets may be as set forth on the instant game ticket and in the executed working papers or software requirement specifications. Methods for selecting winning tickets may include:
(a) Higher number. Your (the player's) number is greater than their number.
(b) Match one or more. Match your play symbols to the winning play symbol(s).
(c) Bonus play. Find a bonus symbol to win a bonus prize instantly.
(d) Match two or more consecutive. Match two or more consecutive "Game Cards" within a game to the "Draw Cards" to win the corresponding amount shown on the ticket.
(e) Match two or more. Match two or more "Game Cards" within a game to the "Draw Cards" to win the corresponding amount shown on the legend on the ticket.
(f) Three like cards. Get three like cards with one hand to win the corresponding amount shown on the ticket.
(g) Grand prize drawing. Find a bonus symbol that qualifies you to enter a grand prize drawing or submit one or more nonwinning tickets to enter a grand prize drawing.
(h) Match symbols. Match a specified number of identical play symbols on a play area.
(i) Add up "yours." Add up the play symbols designated as "yours" and the total is greater than, less than or equal to the symbol or symbols designated as "theirs."
(j) Add up. Add up the play symbols and the amount is greater than or equal to the designated symbols on the ticket.
(k) Tic tac toe. Match three identical play symbols, in a row, column, or diagonal, on a grid in the play area.
(1) Sequence. Find the designated play symbols in the specified sequential order.
(m) Spellout. Find the play symbols to form the designated word or words.
(n) In between. Find the play symbol or symbols designated as "yours" with a value less than the play symbol or symbols designated as "their high value" and greater than the play symbol or symbols designated as "their low value."
(2) Each of the methods described in subsection (1) of this section may include a special variant such as "automatic win feature," "doubler," "wild card," or "free space" that provides added or alternative methods of winning.
[Statutory Authority: RCW 67.70.040. WSR 08-11-043, § 315-10-024, filed 5/14/08, effective 6/14/08. Statutory Authority: Chapter 67.70 RCW. WSR 05-11-049, § 315-10-024, filed 5/13/05, effective 6/13/05. Statutory Authority: RCW 67.70.040. WSR 98-08-067, § 315-10-024, filed 3/30/98, effective 4/30/98.]

